

**Part 1: Establishing Contingency Awareness**

(Criterion: \_\_\_\_\_%)

Name: \_\_\_\_\_ Instructor(s): \_\_\_\_\_ Page 1

Observed	Mastered	Identify at least one area from steps #1-4. Others may develop later.
_____	_____	1. Attends or reacts to a device providing tactile output. (i.e., vibrator, fan, footbath) Specify: _____
_____	_____	2. Attends or reacts to a device with movement and auditory output. (i.e., toys, mixer, blender) Specify: _____
_____	_____	3. Attends or reacts to a device with only auditory output. (i.e., radio, cassette player, signal buzzer) Specify: _____
_____	_____	4. Attends or reacts to a device with visual output. (i.e., paint & swirl, lights, Big Bird's Fish Pond) Specify: _____
_____	_____	5. Uses reflex or random movement to activate a switch.
_____	_____	6. With adult assistance, activates a switch controlling a device.
_____	_____	7. Demonstrates an increase in movement used to activate switch controlling a device when compared to baseline.
_____	_____	8. (In timed mode) Movement used to activate switch is repeated after device has stopped.
_____	_____	9. Independently activates switch controlling a device and clearly attends to the device.
_____	_____	10. Given initial prompting to use switch, reaches for the device when action stops.
_____	_____	11. Given initial prompting to use switch, reaches for the device when action stops then activates the switch.
_____	_____	12. Given initial prompting to use switch, directly activates switch again when device has stopped.
_____	_____	13. (In timed or latching mode) Reaches for the device when action stops.
_____	_____	14. (In timed or latching mode) Reaches for the device when action stops then eventually returns to the switch.
_____	_____	15. After device has stopped goes directly to switch to activate it again at least 3 times.
_____	_____	16. Upon initial setup with device and switch, immediately activates switch.
_____	_____	17. Repeatedly turns device on and off, exploring cause and effect relationship between the switch and the device.
_____	_____	18. Turns the device on upon request, for a purpose or to interact with others.
_____	_____	19. (In direct mode) Maintains pressure to hold device on.
_____	_____	20. (In timed or latching mode) Activates then releases switch before activating it again.

**Part 2: Discrimination Training**

(Criterion: \_\_\_\_\_%)

Name: \_\_\_\_\_ Instructor(s): \_\_\_\_\_ Page 2

Observed	Mastered	Prerequisite: Identify at least one area from steps #1-4.
_____	_____	1. Repeatedly activates switch controlling a device providing tactile output. (i.e., vibrator, fan, footbath)
_____	_____	2. Repeatedly activates switch controlling a device with movement and auditory output. (i.e., toys, mixer, blender)
_____	_____	3. Repeatedly activates switch controlling a device with only auditory output. (i.e., radio, cassette player, signal buzzer)
_____	_____	4. Repeatedly activates switch controlling a device with visual output. (i.e., paint & swirl, lights, Big Bird's Fish Pond)
_____	_____	5. Operates switches in two distinct locations.
<b>For steps #6-13, alternate the functions of the switches</b>		
_____	_____	6. Given two switches operating different devices, explores use of both switches.
_____	_____	7. Given two switches, one live-one dead (i.e., only one is controlling a device), explores use of both switches.
_____	_____	8. Given two switches, one live-one dead, explores use of both switches activating live switch more frequently.
_____	_____	9. Given two switches, one live-one dead, explores use of both switches then continues to activate only live switch.
_____	_____	10. Given two switches, one live-one dead, tests both switches then activates only live switch.
_____	_____	11. Given two switches operating different devices of high and low interest, demonstrates a preference for one device which transfers when switches are alternated.
_____	_____	12. Given two switches operating different devices, operates specific device upon request.
<b>Beginning Communication Goals</b>		
_____	_____	13. Given two switches with picture symbols attached, selects correct switch to match picture to device.
_____	_____	14. Given two switches controlling separate taped messages, selects correct switch to respond to choice.
_____	_____	15. Given two switches controlling "yes" and "no" taped messages, selects correct switch to respond to question.

**Part 3: Use of Computer**

**(Criterion: \_\_\_\_\_%)**

**Name: \_\_\_\_\_ Instructor(s): \_\_\_\_\_ Page 3**

Observed	Mastered	Prerequisite: Identify at least one area from steps #1-5. Others may develop.
_____	_____	1. Attends to computer with strong visual and auditory output. Programs: _____
_____	_____	2. Attends to computer with strong auditory output. Programs: _____
_____	_____	3. Attends to computer with strong visual output. Programs: _____
_____	_____	4. Attends to computer with mild auditory output. Programs: _____
_____	_____	5. Attends to computer with mild visual output. Programs: _____
_____	_____	6. With adult assistance, activates a switch controlling the computer but does not attend to the computer when or after activating the switch.
_____	_____	7. With adult assistance, activates a switch controlling the computer and attends to the computer.
_____	_____	8. Given initial prompting, independently activates switch controlling the computer.
_____	_____	9. Independently activates switch controlling the computer without attending to the computer.
_____	_____	10. Independently activates switch controlling the computer and attends to the computer.
_____	_____	11. When action and sound on the computer stop, continues to attend to the computer, rather than activate the switch.
_____	_____	12. Repeatedly and randomly activates switch and attends to the computer. May need assistance to release the switch.
_____	_____	13. Activates switch after screen blanks and sound stops. Pauses or slows switch activation during sound/picture.
_____	_____	14. Activates switch after screen freezes and sound stops. Pauses or slows switch activation during sound/motion.
_____	_____	15. Releases the switch when the computer has stopped responding then activates it again.
_____	_____	16. Repeatedly activates and releases the switch to intentionally change picture/sound from computer.
_____	_____	17. Activates switch in response to a picture or sound cue or an adult request.
_____	_____	18. Releases switch in response to a picture or sound cue or an adult request.
_____	_____	19. Activates then releases switch independently, without waiting for picture/sound/adult prompting.
_____	_____	20. Waits for picture/sound activity to finish, before reactivating the switch.
_____	_____	21. Waits in absence of picture/sound action, then activates switch when picture or sound cue indicates.